


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Style: (6)8-17 p
Responses: new suit at 2-level is constructive but nonforcing
Reopening: Jump in new suit is 10-14 and 6+card suit.
1NT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: 15-18
Responses: System on
4th position: after 1m: 11-14, after 1M: 12-16
Responses: Stayman/Transfers
JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: 0-11, (5)6+ card suit, in 4 th seat: intermediate (13-16)
Responses: natural
Unusual notrump: 2 NT = 5+5+ lowest remaining suits in 4th seat 2NT 20-22 HCP
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
(1m) 2m=5+♥5+♠, -2NT=5+♥5+om, -3m=nat if ♣, stop ask if ♦
1M → 2M=5+OM5+♣, 2NT=minors, 3M asking for stopper
VS. NT (vs. Strong / Weak; Reopening; PH)
Strong & Weak: 2♣=Majors, 2♦=One M, 2M=5M 4+m
Double against weak 1NT = (12)13+
Double against strong 1NT = 5+minor and 4Major
Reopening: same
VS. PREEMPTIVE OPENINGS
2/3M → 4m=5m+5oM, 3M=stopper-ask
3m → 4♣=5(o)m+5M, 4♦=5+♥5+♠
VS. ARTIFICIAL STRONG OPENINGS
OVER OPPONENTS' TAKE OUT DOUBLE
Rdbl = showing points (usually 10+), non-jumps to 2-level nat nonforcing

LEADS AND SIGNALS
OPENING LEADS AND SIGNALS
Lead In Partners' suit
Suit 4th + attitude 4th + attitude
NT 4th + attitude 4th + attitude
Subseq Attitude Attitude
Other: Unblocking leads against NT
AK: AK-tight, with xton in a side suit, or vs. 5+level (asks count)
L E A D S
Lead vs. Suit vs. NT
Ace AK+, Ax AKQ(+), AKx(+), Ax
King AK, KQ(+), Kx AK, Kx, KQ(+), AKJT
Queen QJ(+), Qx Qx, (A)QJ(+), KQT9
Jack (H)J10(+), Jx (H)J10(+), Jx
10 (H)109(+), 10x (H)109(+), 10x
9 9x, Q98(xx), J98(xx) 9x, Q98(xx), J98(xx)
Hi-X Xx, xXx(+) 10X(+), xX+, Xx
Lo-X HxX, HxxX(+) (H)HxxX(+)
SIGNALS IN ORDER OF PRIORITY
Partner's Lead Declarer's Lead Discarding
Suit: 1 ST Attitude Count Odd = enc, (low = enc) (low = even) Even = Lavinthal
2 ND Count (L=even)
NT: 1 ST Attitude Smith Odd=enc, (low = enc) (high = enc) Even=Lavinthal
2 ND count count
If partner leads an honour → attitude (in spec situations Lavinthal)
Lavinthal in trump suit, Smith against NT (H=enc for the lead)
DOUBLES
TAKEOUT DOUBLES (Style, Responses, Reopening)
Style: normal
Responses: natural
Reopening: 8+
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES
After 1x (1♦♥), X/1M are transfers
Support x and xx, Lightner X, Game Try X
Competitive auctions: most doubles are take-out or showing values

WBF Convention Card

NBO (Country): Netherlands
Players: Judith DUURSMA & Magdaléna TICHÁ
10431180 & 10746739
SYSTEM SUMMARY
5 card major, 1♦ = 5+ card (except 4441♠), 1♠ = 2+ card
GENERAL APPROACH AND STYLE:
1x-1NT (4-11) NF
Inverted minors
1M – 2 NT inv+ with fit
1NT opening: (14)15-17 (possible 5M, 6m, semibalanced)
2 over 1 Response: GF
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♣ & 2NT opening = always strong
2♦ = multi (weak 6 card M or strong)
2♥/♠ = 5+M/4+minor, weak (5-5+ when vulnerable)
3NT = GAMBLING (with at most a Q in a side suit)
FORCING PASS SITUATIONS
[3/4m]-x/3/4Y-[5/6m] when red vs green
When auction is GF
When we're vulnerable and have shown INV+
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Transfer Lebensohl after 1NT (x/2x), (1NT weak) x, 1x (2y jump) (2x) x, (2x) x (2y), (1M) x (2M), (1x) p (p) x // 2x
After 1x (1♦♥), X/1M are transfers
Psychics: Rare

Opening	Artificial?	HCP	Neg. X	Description	Responses	Subsequent Auction
1♣	2+	10+	4♥	2+♣ (may have 4♦)	2♣ = inverted; 2♦ = 6-9 and 5+♣, 2M = 8-11 and good 6-suit; 3x = splinter	1♣-1x-1NT-2♣/2♦=CBS Transfers after 1♣-1x-2NT
1♦	4+	10+	4♥	5+♦ or 4441	2♦ = inverted; 2M = 8-11 and good 6-suit; 3♣ = 6-9 and 4+♦, 3M = splinter	1♦-1x-1NT-2♣/2♦=CBS Transfers after 1♦-1x-2NT
1♥	5+	10+	4♦	5+card ♥	1NT=NF, 2♣= GF (can be with fit), 3/4♥ = preempt, 2 NT = fit 7-14	1♥-2NT-3x = shortness
1♠	5+	10+	4♥	5+card ♠	1NT=NF, 2♣= GF (can be with fit), 3/4♠ = preempt, 2 NT = fit 7-14	1♠-2NT-3x = shortness
1NT		14-17	4♥	Possibly semi-balanced	Stayman, transfers, 3♦=puppet, 3M = short with minors, 5+4+ in minors; 4♣/♦=♥/♠, 4♥/♠ = RKCB ♣/♦	Smolen
2♣	yes	strong	4♥	SF/GF major, GF minor or 24+ balanced	2♦=relay, 2♥/♠ = good 5+card suit, 3♣/♦ = good 6+card suit	Natural
2♦	yes	0-10 / strong		Weak 6M, 22-24 bal or 21+ with any 4441/5440	2♥ = pass/correct; 2♠ = pass with spades, bid 3/4♥ with hearts; 2 NT = strong relay; 4♣ asks for transfer to M, 4♦ asks to bid M, 4M=To play	2♦-2NT-3♣=min ♥; 3♦=min ♠; 3♥=max ♠; 3♠=max ♥
2♥	5+	0-10		5+♥ 4+ minor	2NT=relay, 3♣=P/C for minor, 3♦=inv for M, 3♠=inv&nat, 4m=GF nat	natural
2♠	5+	0-10		5+♠ 4+ minor	2NT=relay, 3♣=P/C for minor, 3♦=inv for M, 3♥=inv&nat, 4m=GF nat	natural
2NT		20-22	4♥	20-22 balanced	Puppet stayman, transfers, 3♠=minors, 4♣/♦=♥/♠, 4♥/♠ = RKCB ♣/♦	natural
3♣	(6)7+			Preempt	3♦ = asking for 3 card M (can be SI with ♣), rest natural and F	natural
3♦	(6)7+			Preempt	4♣ = SI with ♦, rest natural and F	natural
3♥	(6)7+			Preempt	3♠=nat and F, 4♣=fit, 4♦=nat, 4M=TP, 4NT=KC	natural
3♠	(6)7+			Preempt	4♣= fit, 4♦= nat, 4M=TP, 4NT=KC	natural
3NT	yes	9-13		Gambling (solid 7+crd m with at most a side suit Q)	4♣=pass/correct; 4♦=strong, ask for shape; 4M = to play	3NT-4♦-4M=short; 4NT =7222; 5♣=short ♦, 5♦=short ♣
4♣/♦	(7)8+			Preempt		natural
4♥/♠	(7)8+			Preempt		natural
4NT	yes			Minors		HIGH-LEVEL BIDDING Cuebids, RKBC 14/30, Quantitative 4NT, Exclusion 30/14, DOPE 5 in trump suit = asking for good trumps, general invite or asking for missing cue
5♣	(7)8+			Preempt		
5♦	(8)9+			Preempt		
5♥	(8)9+			Preempt		
5♠	(8)9+			Preempt		